



## Character Sheet

Name: \_\_\_\_\_

Faction: \_\_\_\_\_

EXP																			
Rank	1	2 +trait	3	4 +trait	5 +mod	6 +trait	7+mod	8+trait	9+mod	10+trait									

				Points Cost:				
Movement		Boost						
				Shield				
Integrity		Armour		Type	Shield Bonus			
WEAPONS								
Name	Class	Equip	Tags	Shots	ACC	CRIT	Range	DAM
Close Combat Weapon			DEX	Attack	Accuracy		CRIT	DAM
Ability	Description							

Head Damage

Arm Damage

Leg Damage

Torso Damage

Shield Integrity

0 | 1 | 2 | 3 | 4 |

Morale	
Steady	
Wavering	
Routed	

Unit Integrity	0	1	2	3	4	5	6	7	8	9	10	11	12
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Pilot Health	-4	-3	-2	-1	0	1	2	3	4	5	6	7
	Dead	Fading	Sickly	Frail	Worn-out	Healthy						

Pilot Mind	-4	-3	-2	-1	0	1	2	3	4	5	6	7
	Gone	Breaking	Rattled	Nervous	On-Edge	Fine						

Traits

Modifications

Current EXP